

Holiday Programme

VIRTUAL REALITY DESIGN



Programme Overview

In this course, learn the skills you need to create virtual reality games or experiences for your mobile phone or headset. Students learn about the unique affordances and design opportunities inherent to the platform. Students will learn the concepts and applications of Virtual Reality through a game engine platform. By the end of this course, you will have created and deployed a VR application or Games.

Software + Language : Unity3D, C#, Java Script

Ages : 11 -17 yo

Hours : 10:00 AM - 5:00 PM

Duration : 5 Days (30hrs)

Course Fee : S\$736.16 (inclusive of 7% GST)

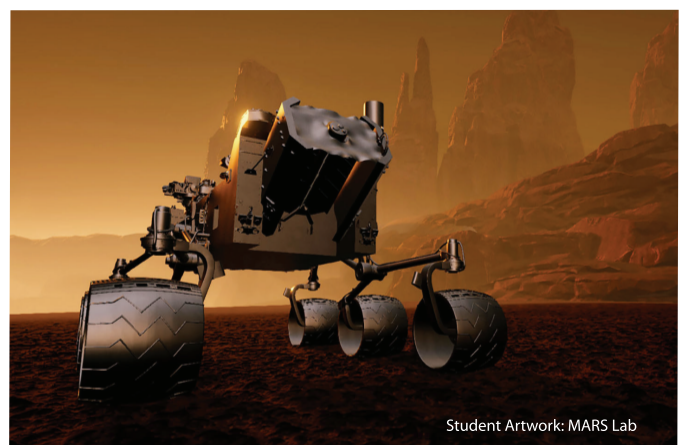
Programme Outlines

Learning Outcomes :

- Understand the basic concepts of Virtual Reality
- Processes for creating objects and environments for a Virtual Reality Application through a Game Engine.
- Understand the key differences between VR and other platforms
- Learn to create interactive virtual worlds
- Be able to create a basic Google Cardboard or Similar VR game or experience

Topics Covered :

The topics covered include Virtual Reality Introduction, Tools for Creating VR Environments, Interactive Elements using VR and Storytelling through VR



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